


























NAME			
AGE		GENDER	HOUSE

## ABILITIES

RATING	ABILITY	SPECIALTIES	RATING	ABILITY	SPECIALTIES
	AGILITY			KNOWLEDGE	
	ANIMAL HANDLING			MARKS-MANSHIP	
	ATHLETICS			PERSUASION	
	AWARENESS			STATUS	
	CUNNING			STEALTH	
	DECEPTION			SURVIVAL	
	ENDURANCE			THIEVERY	
	FIGHTING			WARFARE	
	HEALING			WILL	
	LANGUAGE				

QUALITIES	INTRIGUE	COMBAT
	INTRIGUE DEFENSE	COMBAT DEFENSE
		
	AWARENESS + CUNNING + STATUS	AGILITY + ATHLETICS + AWARENESS + DEFENSIVE BONUS – ARMOR PENALTY
	COMPOSURE	HEALTH
		
DESTINY POINTS	WILL RANKS × 3	ENDURANCE RANKS × 3

WEAPONS			ARMOR
ATTACK	TEST DICE	WEAPON DAMAGE	
			ARMOR RATING
			
DAMAGE	<div> <div>○ ○ ○ ○ ○ ○ ○ ○</div> <div>○ ○ ○ ○ ○ ○ ○ ○</div> <div>○ ○ ○ ○ ○ ○ ○ ○</div> </div>	INJURIES	ARMOR PENALTY
		<div> <div>□ □ □ □</div> <div>□ □ □</div> </div>	



## WOUNDS

## EQUIPMENT

## APPEARANCE

HEIGHT		WEIGHT	
EYE COLOR		HAIR COLOR	

## MANNERISMS

## DISTINGUISHING FEATURES

## RETAINERS

## PERSONAL HISTORY

## ALLIES

## ENEMIES

# OATHS

## HERALDRY

## PORTRAIT

## MOTTO