

NECEROS.COM
1.1.2

ABILITY SCORE NOTES & RACIAL NOTES

COMBAT NOTES & MODIFIERS

ARMOR PENALTY	
MAX DEX	
SPELL FAILURE	

CLASS FEATURES, RACIAL FEATURES, FEATS AND CHARACTER FEATURES

ARMOR & SHIELD

WEAPONS & ATTACKS

MARK A ☐ TO SHOW A CLASS SKILL. CLASS SKILLS WITH RANKS GAIN A +3 TRAINED BONUS.
SKILLS MARKED WITH ♦ ARE APPLIED ARMOR CHECK PENALTIES

EXPERIENCE

SLOW ☐ MEDIUM ☐ FAST ☐

INIT
INITIATIVE

DR
DAMAGE REDUCTION

SR
SPELL RESIST

AP ACTION POINTS

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RESISTANCESRESISTANCES

PROFICIENCIES

