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[A Game of Blocks](#)

Level 9 : **2,006** Total XP Earned

Apprentice Dragon

217 / 300 xp : **83** to next level

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Subject: Concerning a 7.1. rule violation

From:



[A Game of Blocks](#)

To:

 [Charlizard](#)

 [Gfiti](#)

 [vinyl-ripp](#)

 [Midnight](#)

 [Azie](#)

 [Jetra](#)

 **PM folder:**

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[A Game of Blocks](#)

a day ago, 01/23/2014

Dear Site Staff,

My name is Thamus_Knoward, I was the leader of Resource Pack Development on WesterosCraft from March until December 2013. During that period of time, a team of 5 members from our server remixed, heavily updated and melted textures from the original "Dokucraft" and from the "The Saga Continues" packs into the version of the "WesterosCraft Resource Pack", that was removed today.

I would like to sincerely apologize for any inconvenience caused by infringing upon your rules. The WesterosCraft Resource Pack has been removed by Midnight stating the following:

"This submission has been deleted. Remixed content is not allowed. This contains work that you did not create and therefore is against the rules for you to post. Only post original content you personally created. Thanks."

I understand that the rule he is referring to is displayed in section 7.1. and 7.1.1. respectively of your rule catalog.

With regards to section 7.1.2. I would like to ask for a revocation of the deletion, as I believe our pack fulfills the required parameters.

Concerning 7.1.2.1.

I have explicit [written permission by HickeryDickery](#) (head author of "The Saga Continues") and all of the sub-authors (1)(2), that we have taken material from. Please study the material carefully. Link number (1) includes an html version of my entire conversation with the 13

individual artists that I have been able to identify as being the original authors of basic textures we use. If you require further proof, I shall get in touch with them straight-away.

Concerning 7.1.2.2.

Although the basic building blocks are essentially the same texture as those from doku light, the hue, biome shading and CTM method tiles have been created by us. Furthermore many Item and Block textures have been created from scratch and/or altered beyond recognition. As a proof of that I can show you the list of original .psd files we have accumulated as a Resource Pack Team in the past [\(1\)](#) [\(2\)](#), aswell as point you to our extensive change logs [\(Textures\)](#) [\(Sounds\)](#). Altogether these changes produce an atmosphere that is nothing alike the packs we are based off. Our pack was made explicitly for depicting the World of "A Song of Ice and Fire" (refer to ["Tailored to fit"](#)), hence qualifying our resource pack a unique contribution.

I wish to ask you to revise your decision based on the information I provided. Again, I'd like to apologize for not putting up the proof of permission straight after uploading the contribution. I beg you to see reason, and value this contribution for what it does to your site: It will expand the available choice for users, and ultimately serve to generate traffic on your site. Also I'd like to note, that it seemed to have been well received and quite popular in the short time it was available.

Ultimately the decision lies in your hands and I trust you to make the right one, either way, I will be available for further questions and remarks,

yours sincerely,

Thamus Knoward



[Azie](#)

Site Moderator

a day ago, 01/23/2014

You can't just upload a remix pack full of things other people created. It isn't yours.

Even when you have explicit written permission from the original artists, which you do not (since neither of the links you provided actually work), the majority of the pack's textures have to be of your own design.



[Jetra](#)

Site Moderator

a day ago, 01/23/2014

You should probably send a private PM to Midnight who was the one that originally removed your submission. In addition, you did not provide the proof up front on the submission which is required. As you have stated you only got permission to remix DokuCraft, nowhere do I see any proof of permission to use textures from JohnSmith, FyreUK, or Misa. Attributing credit is not the same as getting their permission, you need it from **all texture artists** you have used and/or remixed for your texture pack.



[A Game of Blocks](#)

a day ago, 01/23/2014

Hello Azie,

please tell me which links do not work, as they seem to work perfectly fine for me. I'd be happy to give you the files via a different uploader, or bundle them somehow.

I am trying to point out above exactly that a significant portion of the contributed textures are indeed original content, and that I do have permission from all the cited authors.

I seem to misreading something. Please indicate where I am misunderstanding these two paragraphs:

"7.1.2 Edited Content When you are modifying a work that was created by someone else, you absolutely must follow the guidelines below. Failure to do so will be treated as stolen content and will result in the removal of the submission and a ban placed on your account. Follow the guidelines below if you would like to create a modified version of someone else's work. Modified work is not allowed in any form in the Skin section, regardless of the following guidelines."

1. "All modified content must have the permission of the original creator to modify or use the work. Proof must be provided at the top of the submission and be either specific to you, or broad towards all users in the community. Stating who originally

made the work is not permission, and you are never allowed to post someone else's work on their behalf, regardless of permission."

2. "You must change a significant portion of the work. The general rule of thumb is that if it is not very obvious that the creation is different, the item is not allowed. This also includes changes made to your own submissions such as multiple colors of the same skin, which should all be loaded to the same submission."

cheers,
Thamus



[Jetra](#)
Site Moderator

a day ago, 01/23/2014

"indeed original content, and that I do have permission from all the cited authors."

And the rules say...

"All modified content must have the permission of the original creator to modify or use the work. **Proof must be provided at the top of the submission and be either specific to you, or broad towards all users in the community.** Stating who originally made the work is not permission, and you are never allowed to post someone else's work on their behalf, regardless of permission."



[A Game of Blocks](#)

a day ago, 01/23/2014

Hey Jetra,
thanks for your response!

Midnight was included in this, but I will also get in touch with him/her separately.

You are right that I did not provide the proof upfront. Again, I can only apologize for that. It is indeed a shortcoming of my contribution.

In the Google Spreadsheet that I linked, you will see that I have received permission from [WantedRobot who is the artist behind the Fyre UK variation of the TSC pack](#).

I should have made it more clear in the description of my pack who I thank for their permission and contribution, and who I thank for their inspiration. Our pack no longer contains textures from either Misa nor John Smith. I regret not changing that sentence before I made the contribution. We used to contain textures from their pack temporarily as we were starting to learn how to do CTM, but then replaced them as we progressed. I didn't think too much of leaving the sentence as it was, as I still feel like I owe them much for being Pioneers with MCPatcher.

Again I sincerely apologize for the confusion. I'd very much like to fix it.

cheers,
Thamus



[Midnight](#)
Site Moderator

a day ago, 01/23/2014

A google sheet doesn't have proper proof, anyone anywhere could punch that in themselves.

Ontop of that, I see all the talk about having permission, what I don't see is where is YOUR content. I read over your Submission and I'm still at a loss, is any of the work there your own? It seems like it's just a mix of everything else.



[A Game of Blocks](#)

a day ago, 01/23/2014

Hey Midnight,

the google sheet was linked to me by HickeryDickery as you can see in the [screenshot I linked](#). It is also locked so only artists of the Doku: TSC community can alter it.

As a proof that the WesterosCraft Texture Pack contains significant amounts of our work, I took screenshots of my harddrive, showing you the original .psd files ([\(1\)](#) [\(2\)](#)). If you look

closely it displays my real name too. If you want to check out the original files as files, I can even give you temporary access to the folder so you can poke around in it. Although, that would make me slightly uncomfortable as that equates to sharing my private dropbox with strangers, but I would go there if this is what it takes for you to see the originality of my content.

cheers,
Thamus_Knoward



[Midnight](#)
Site Moderator

a day ago, 01/23/2014

I don't see how the spreadsheet is permission from the users. I shows who wants to be asked for permission or where you can put it but it doesn't show each user giving you permission. I see what HickeryDickery said, but its still not sufficant proof in my opinion.



[A Game of Blocks](#)

a day ago, 01/23/2014

Just so the other site mods can follow, this is what I just responded to Midnight privately:

"Hey Midnight,"

"thank you for forwarding me to Bethamez, I will get in touch with him as soon as can. I have one last thing I wanna show you though before I try that. You said that, do you the Spreadsheet wasn't sufficient proof. I think you might be misunderstanding where that spreadsheet comes from and what it means. "

"The spreadsheet is an official document used by the Docucraft TSC Community to keep an overview on how each one of their individual contributors/ artists wants their textures to be treated. As you can see "WesterosCraft", which is the server I work for, is mentioned by many of those artists as a server who has free permission to use their textures. However, the problem is that the Doku guys don't maintain their spreadsheet very well, which is why I also sent a PM to authors, whose textures we use, that are not in the spreadsheet."

"I made sure to link an [HTML-Copy of that PM](#) in my initial appeal right next to the spreadsheet. In order to open this you need to download the HTML file (which is 100% virus free) and open it in your favourite browser. You should now be seeing an explicit message train between me and the remaining subauthors that have not made a statement on the spreadsheet. A full list of authors, and the texture we credit them for was also cited on my original submission sheet for the Texture Pack, as well as in the Readme file that comes with it."

"I did exactly like I was told by Hickerydickery in the screenshot [I showed you before.](#)"

"Please consider this carefully, aswell as my offer to provide you with all the source files of our additions and alterations that classify as original work."




"Cheers,
Thamus"

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