

NECEROS.COM  
1.12

### COMBAT NOTES & MODIFIERS

ARMOR PENALTY	
MAX DEX	
SPELL FAILURE	

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### CLASS FEATURES, RACIAL FEATURES, FEATS AND CHARACTER FEATURES

## ARMOR & SHIELD

## WEAPONS & ATTACKS

MARK A ☐ TO SHOW A CLASS SKILL. CLASS SKILLS WITH RANKS GAIN A +3 TRAINED BONUS.  
SKILLS MARKED WITH ♦ ARE APPLIED ARMOR CHECK PENALTIES

EXPERIENCE

SLOW ☐ MEDIUM ☐ FAST ☐

**INIT**  
INITIATIVE

**DR**  
DAMAGE REDUCTION

**SR**  
SPELL RESIST

## AP

### ACTION POINTS

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RESISTANCESRESISTANCES

## PROFICIENCIES



